

Daniel Parra.

• IOS / SOFTWARE ENGINEER • 9+ YEARS

LOC Bogotá, Colombia

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// PROFILE

Make things *better* and *different*.

Highly skilled iOS developer with over 9 years of experience, with capabilities extending into React Native, Kotlin, Node, and JavaScript — demonstrating flexibility and a capacity for continuous learning. Work shows a strong focus on user experience, with significant contributions in accessibility implementations, external resource injection for iOS, and continual improvement of app performance and compliance.

// EXPERIENCE

2025

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now

iOS Developer Senior · **OMC**

BOGOTÁ · COLOMBIA

Lead a team providing full front-end and back-end support for a SwiftUI application backed by cloud functions. Drive observability with **GCP Logs** and **New Relic** to monitor system health, ensure continuous availability, proactively surface failures, and ship resilience improvements — with on-call rotations via PagerDuty to maintain reliability.

2024

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2025

iOS Developer Senior · **Globant**

BOGOTÁ · COLOMBIA

Built bridges to integrate a Flutter application with native Swift code in an Xcode project, stepping beyond usual responsibilities. Also contributed to the development of AI agents aimed at streamlining and automating daily workflows.

2021

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2024

iOS Developer · **Rootstrap**

BOGOTÁ · COLOMBIA

Worked across several projects: led one end-to-end with full freedom to implement the desired **SwiftUI** architecture, finalized another by fixing outstanding bugs, and joined a mid-sized team focused on bug fixes and migrating legacy screens to SwiftUI.

Masterclass: brought the app up to required accessibility standards; later joined the tvOS team and built the multi-user screen, letting each member of a family account have their own profile.

2019

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2021

iOS Developer & Mobile DevOps · **Grability, Inc**

BOGOTÁ · COLOMBIA

Maintained a supermarket app in New Zealand, then took on a dual iOS / Mobile DevOps role to build a platform that injected user-provided resources from a web interface into iOS and Android apps within minutes — using Microsoft AppCenter, AWS S3, Fastlane and GitHub Actions.

2018

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2019

iOS Developer · **Elitgon**

FREELANCE

Maintained projects in the betting and pharmaceutical spaces, then worked solo with creative freedom to build a Trivia Crack-style game from scratch.

2018

iOS Developer · **Mandao**

FREELANCE

Lead iOS developer on a home-delivery app alongside two teammates. Owned the app architecture, the continuous-delivery setup, and key discussions that kept the team aligned through ship.

2017

Mobile Developer (iOS & React Native) · **4Geeks**

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2018

MARACAIBO · VENEZUELA

First formal experience as an iOS developer. Built clones of Spotify, Tinder and Instagram, plus Weedmatch — a React Native app shipped in record time despite RN being a new tool at the time.

// EDUCATION

2014 — 2018

Bachelor Degree in Informatics Engineering

URBE · Maracaibo, Venezuela

2014 — 2015

Cisco CCNA — LAN / WAN Management

URBE · Maracaibo, Venezuela